



# Example Timeline for a half day and full day SDG implementation workshop in SCHOOLS

**Target groups:** Students in the age range between approximately 12 to 18+ years in secondary schools or in non-formal or informational educational settings for youths.

**Note:** The half day workshop is geared towards 5 educational units (EU) including breaks (e.g. 8am to 1pm) and the full day workshop is geared towards 7 educational units (e.g. 8am to 3pm). The workshops can also be conducted in the form of two half day workshops on separate days (which would then need a bit of additional time for reflection & review on the first day and a short revision at the beginning of day two).

Half Day Workshop	Duration	Full Day Workshop	Duration
Welcome, opening and introduction	5 min	Welcome with a "Walking Meditation" to land and become present (with music in background)	5 min
Sociometric constellations / mapping the field	15 min	Welcome, opening and introduction	5 min
Introduction to the multiple crisis we face	10 min	Sociometric constellations / mapping the field	15 min
We have a plan - Introduction to the Agenda 2030 and SDG	15 min	Journey to the planet Ganymed & spaceship earth (to explore the need for rules, fairness and accounting)	15 min
Introducing and explaining the SDG flashcards	5 min	Introduction to the multiple crisis we face (ecological limits, overshoot, climate & biodiversity crisis, planetary boundaries, social & ecological crisis)	20 min
SDG mingling exercise (getting to know the SDG)	20 min	We have a plan - Introduction to the Agenda 2030 and SDG	15 min
Estimation game on where we are at on implementation of the SDG (own country and compare to elsewhere)	30 min	Introducing and explaining the SDG flashcards	5 min
SDG Worldmap game - Our World - Our Future Dreams for a Better World	15 min	SDG mingling exercise (getting to know the SDG)	20 min
World Cafe - What Can I do - What can we do? for a better world	30 min	Estimation game on where we are at on implementation of the SDG (own country and compare to elsewhere)	30 min
Introduction to Student Projects & Examples	5 min	SDG Worldmap game - Our World - Our Future Dreams for a Better World	20 min
Project phases, SDG project brainstorming & development (in small groups, ev. using SDG project canvas)	75 min	Introduction to the ecological footprint, my countries footprint, my own footprint and what we can do to reduce our footprint.	20 min

Half Day Workshop	Duration	Full Day Workshop	Duration
SDG group project presentations (pitches)	<b>10 min</b>	The Good Life Goals - Personal and collective action that everyone around the world can take to support the SDG (including use of cards) - 1 to 3 goals each person and share.	<b>20 min</b>
Evaluation and closure (ev. SDG song at the end)	<b>15 min</b>	World Cafe - What Can I do - What can we do? for a better world	<b>30 min</b>
		Introduction to Student Projects & Examples	<b>10 min</b>
		Project phases, SDG project brainstorming & development (in small groups, ev. using SDG project canvas) and explore connections to specific SDGs	<b>90 min</b>
		SDG group project presentations (pitches)	<b>15 min</b>
		Evaluation and closure (ev. SDG song at the end)	<b>15 min</b>
<b>Total time (without breaks)</b>	<b>250 min</b> (5 EU)	<b>Total time (without breaks)</b>	<b>350 min</b> (7 EU)

A detailed script for conducting SDG implementation workshops in schools can be found in an Addendum to the 'SDG Multipliers Handbook'.

[Download "School SDG Workshop Script"](#)